

# The LOFAR Cluster

This page describes the LOFAR cluster for (potential) users. The cluster is used to store the correlated data from the BlueGene and to run pipelines that do the “standard” reduction and calibration. After this pipeline processing, the results are stored in the Lofar Export (staging) Archive.

We welcome authorized users on this cluster. For the time being the users are bound to only a part of the cluster. This part is called a subcluster. Various users groups have been granted access to a specific subcluster. Users can utilize a standard login environment (see below) and they can access the cluster resources using one of the two frontends “lfe001” and “lfe002”.

## LOFAR Cluster layout (brief)

The Lofar cluster is divided into 8 subclusters. Each subcluster is a processing cluster for a specific commissioning group. There are 72 compute nodes and 24 storages in total. Each subcluster has 9 compute nodes and 3 storage nodes of 24TB raw capacity. The storage nodes have 4 RAID5 partitions each. A partition holds a single XFS filesystem. Each filesystem is NFS mounted on all 9 compute nodes. So 1 compute node has 12 NFS data volumes mounted.

## Portal

You can access the Lofar cluster through the portal: “**ssh -X portal.lofar.eu**” We maintain a ssh whitelist, so only known institutes are able to login. Please send an email to [grit@astron.nl](mailto:grit@astron.nl) or [h.paas@rug.nl](mailto:h.paas@rug.nl) to add your institute or personal IP number. Once logged in, you'll find an empty home directory. You'll have to login at one of the two frontends “lfe001” or “lfe002” using “ssh -X”. When you don't know which one, please use “lfe001” by default.

## Frontend

A frontend has 2 Intel Xeon L5420 quad core processors, 16GB internal memory, 2 GbE interfaces and 2TB disks in RAID5 configuration. There are actually two identical frontends. Both of them serve a specific group of subclusters. The frontends are used to build the software and regulate the workload on the subclusters. There is a page that describes the frontend [in detail](#)

## Processing units

The compute elements have 2 Intel Xeon L5420 quad core processors, 16GB internal memory, 2 GbE interfaces and 1TB disks in RAID0 configuration. They can be accessed by secure shell and they are grouped.

## Storage Units

The storage nodes are HP DL180G5 boxes, having 2 Intel Xeon L5420 quad core processors, 16GB internal memory, 6 GbE network interfaces and 24TB disks. The disks are divided into 4 partitions of 6 disks each, set up in RAID5 configuration. The XFS filesystems are called “/data1” till “/data4”.

## Available Subclusters

The current subcluster assignment is:

```
lfe001:~> showsub
```

This script shows the subcluster definitions

sub	lce-nodes	lse-nodes	cexec-lce	cexec-lse	In use for:
====	=====	=====	=====	=====	=====
sub1	lce001-lce009	lse001-lse003	lce:0-8	lse:0-2	production
group					
sub2	lce010-lce018	lse004-lse006	lce:9-17	lse:3-5	no power
sub3	lce019-lce027	lse007-lse009	lce:18-26	lse:6-8	imaging group
sub4	lce028-lce036	lse010-lse012	lce:27-35	lse:9-11	no power
sub5	lce037-lce045	lse013-lse015	lce:36-44	lse:12-14	pulsar group
sub6	lce046-lce054	lse016-lse018	lce:45-53	lse:15-17	no power
sub7	lce055-lce063	lse019-lse021	lce:54-62	lse:18-20	developers
group					
sub8	lce064-lce072	lse022-lse024	lce:63-71	lse:21-23	no power

The lce-nodes are the compute/processing nodes, the lse-nodes are the associated storage nodes. Only use the storage nodes that are associated with your processing node!

## User Access

### Access through portal to Cluster frontend

### LOGIN environment

### Do and Don'ts

## Old Stuff

### Offline processing clusters

The disks of the offline storage nodes are NFS mounted on all these offline nodes. These systems are in use for offline processing (i.e. when data has been transferred from the central storage facility).

The clusters are described on more detail [on this page](#). See [this page](#) for more information on the login environment.

## Offline storage cluster

This cluster acts as a temporary data buffer. Data is copied from the online storage systems to these systems, so that the online systems can be used to store new data. These systems are accessible from the offline processing clusters, allowing post-processing of the data. More information can be found [on this page](#).

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